Teaching Structure

44 hours of contact, split into 40 hours in game jams and 4 hours of lectures

156 hours of directed study, split into 65 during the game jams and 91 for study, research etc  between the jams and the reflective assignment at the end.

|  |  |  |
| --- | --- | --- |
| Week | Content | Notes |
| 1 | Lecture | Introduction to the module and software for project management, i.e. Trello, Discord etc |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 | Game Jam 1.1 | See below for detailed structure |
| 7 | Lecture | Reflection and project management techniques, i.e. SCRUM |
| 8 |  |  |
| 9 |  |  |
| 10 |  |  |
| 11 |  |  |
| 12 |  |  |
| Consolidation Week | Game Jam 1.2 | See below for detailed structure |
| 13 | Lecture | Reflection and Team Roles |
| 14 |  |  |
| 15 |  |  |
| 16 |  |  |
| 17 |  |  |
| 18 | Game Jam 1.3 | See below for detailed structure |
| 19 | Lecture | Reflection |
| 20 |  |  |
| 21 |  |  |
| 22 |  |  |
| 23 |  |  |
| 24 | Individual assignment submission | Evidence of work and reflection of contribution |

Game Jam 1.1

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Day | Times | Total Hours | Contact hours (attendance recorded) | Directed study hours (room booked but attendance not recorded) | Notes |
| Monday | 9-12 : 1-5 | 7 | 4 | 3 | Introduction, setup, teams etc |
| Tuesday | 10-1 : 2-6 | 7 | 3 | 4 | Support |
| Wednesday | 10-1 : 3-6 | 6 | 2 | 4 | Support |
| Thursday | 9-12 : 1-6 | 8 | 2 | 6 | Support |
| Friday | 9-12 : 1-5 | 7 | 4 | 3 | Final presentations in afternoon including peer assessment forms |
|  |  | 35 | 15 | 20 |  |

C = contact time with the module team

D = Directed/timetabled time in the labs without module team

|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | 9.15 | 10.15 | 11.15 | 12.15 | 13.15 | 14.15 | 15.15 | 16.15 | 17.15 |
| Mon | C | C | C |  | D | D | D | C |  |
| Tues |  | C | C | D |  | D | D | C | D |
| Wed |  | C | C | D |  |  | D | D | D |
| Thurs | D | C | D |  | D | D | D | C | D |
| Fri | D | D | D |  | C | C | C | C |  |

Game Jam 1.2

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Day | Times | Total Hours | Contact hours (attendance recorded) | Directed study hours (room booked but attendance not recorded) | Notes |
| Monday | 9-12 : 1-5 | 7 | 4 | 3 | Introduction, setup, teams etc |
| Tuesday | 10-1 : 2-6 | 7 | 3 | 4 | Support |
| Wednesday | 10-1 : 3-6 | 6 | 2 | 4 | Support |
| Thursday | 9-12 : 1-6 | 8 | 2 | 6 | Support |
| Friday | 9-12 : 1-5 | 7 | 4 | 3 | Final presentations in afternoon including peer assessment forms |
|  |  | 35 | 15 | 20 |  |

C = contact time with the module team

D = Directed/timetabled time in the labs without module team

|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | 9.15 | 10.15 | 11.15 | 12.15 | 13.15 | 14.15 | 15.15 | 16.15 | 17.15 |
| Mon | C | C | C |  | D | D | D | C |  |
| Tues |  | C | C | D |  | D | D | C | D |
| Wed |  | C | C | D |  |  | D | D | D |
| Thurs | D | C | D |  | D | D | D | C | D |
| Fri | D | D | D |  | C | C | C | C |  |

Game Jam 1.3

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Day | Times | Total Hours | Contact hours (attendance recorded) | Directed study hours (room booked but attendance not recorded) | Notes |
| Monday | 9-12 : 1-5 | 7 | 3 | 4 | Introduction, setup, teams etc |
| Tuesday | 10-1 : 2-6 | 7 | 1 | 6 | Support |
| Wednesday | 10-1 : 3-6 | 6 | 1 | 5 | Support |
| Thursday | 9-12 : 1-6 | 8 | 1 | 7 | Support |
| Friday | 9-12 : 1-5 | 7 | 4 | 3 | Final presentations in afternoon including peer assessment forms |
|  |  | 35 | 10 | 25 |  |

C = contact time with the module team

D = Directed/timetabled time in the labs without module team

|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | 9.15 | 10.15 | 11.15 | 12.15 | 13.15 | 14.15 | 15.15 | 16.15 | 17.15 |
| Mon | C | C | C |  | D | D | D | D |  |
| Tues |  | C | D | D |  | D | D | D | D |
| Wed |  | C | D | D |  |  | D | D | D |
| Thurs | D | D | D |  | D | D | D | C | D |
| Fri | D | D | D |  | C | C | C | C |  |

Team allocation will be random, but every effort will be made to ensure students do not work with those they have worked with before to give opportunities to work with as many of their peers as possible.